Description

Let's Go Fishing is a HTML5 Skill Game. Catch fishes, collect money and reach the next level. Use the earned money to unlock high value fishes. But watch out! You have limited time to reach the level's goal!

The CAPX package contains the game with 960x640 resolution that automatically scales to fit current screen device.

The game is fully compatible with all most common mobile devices. Still, it can use WebGL as graphic engines. To avoid any compatibility issues, check if your device supports it on this link: http://caniuse.com/#search=webgl . You can enable WebGL on the CAPX file, if needed.

More infos will be found in the comments added to the game.

This game can not be modified with a free license of Construct 2. The game was created with Construct 2 R259 release.

Admob Ads

Use the AdmobAds to add your ads' ID and start monetizing with this game!

For further info, please refer to https://www.scirra.com/manual/184/admob. WARNING: the admob plugin ID in this guide (*com.cranberrygame.phonegap.plugin.ad.admob*) is not updated. The latest plugin is: *cordova-plugin-admobpro*. You need to select third party plugins, ensure you are sourcing from the Cordova plugin registry, and enter cordova-plugin-admobpro in the Plugin ID field.

Change Graphics

The game contains the objects' spritesheets that you can edit if you want to change objects' images. Objects' dimensions will be arranged according to the canvas size for the best display on devices.

If you want to change objects' graphics, replace the spridesheets with your own, ensuring the frames to be arranged properly as in the game.

Change Backgrounds

The game contains the background spritesheet that you can edit if you want to change graphic. If you want to change background graphic, replace the spridesheet with your own, ensuring the frames to be arranged properly as in the game.

Additional plugins used in this game

The game contains some non-native plugins you need to install before using the package. They are:

- SpriteFont+ (free) by Codeplex : https://spritefontplus.codeplex.com/
- callJS (free) by Joe7 (Scirra forum): https://www.scirra.com/forum/plugin-call-javascript_t64104

You can find the plugins in the attached folder with the instructions to install them.

Game modifications

Texts can be changed modifying the variables in the "Languages" tab (due to the use of SpriteFont+ plugin, special characters are not supported. To translate in any non-English language, please contact us for a quotation). These are:

- "TEXT_ORIENTATION" : Please set your device to correct orientation to play this game properly

- "TEXT_HELP" : Click to launch the hook, reach the goal to pass each level and unlock more fishes to catch!

- "TEXT_SCORE" : SCORE

- "TEXT_FINALSCORE" : TOTAL SCORE

- "TEXT_MARKET" : MARKET

- "TEXT_MARKETTIPS" : Higher value fishes will make you reach the goal faster!

- "TEXT_NOTENOUGHMONEY" : Not enough money!

- "TEXT_GAMEOVER" : GAME OVER!

- "TEXT_LEVELWIN" : LEVEL COMPLETED!

- "TEXT_LEVELLOSE1" : LEVEL FAILED!

- "TEXT_LEVELLOSE2" : TRY AGAIN?

- "TEXT_TIME" : TIME

- "TEXT_LEVEL" : LEVEL

- "TEXT_CURRENCY" : $

- "TEXT_HURRYUP" : HURRY UP!

- "TEXT_WARNING_EXIT1" : WARNING!

- "TEXT_WARNING_EXIT2" : Are you sure you want to exit to the menu?

Some game values can be changed modifing the variables in the "Global" tab. These are:

- PlayerLives : 5 – How many lives the player still has

- WAIT_TIME : 1 – How many seconds to wait for some actions

- FISHVALUE1 : 15 - How many points this fish is valued

- FISHVALUE2 : 25 - How many points this fish is valued

- FISHVALUE3 : 50 - How many points this fish is valued

- FISHVALUE4 : 100 - How many points this fish is valued

- FISHUNLOCK1 : 0 - How many points this fish is valued to unlock

- FISHUNLOCK2 : 0 - How many points this fish is valued to unlock

- FISHUNLOCK3 : 100 - How many points this fish is valued to unlock

- FISHUNLOCK4 : 250 - How many points this fish is valued to unlock

- FISHUNLOCK5 : 500 - How many points this fish is valued to unlock

- FISHUNLOCK6 : 100 - How many points this fish is valued to unlock

- FISHUNLOCK7 : 250 - How many points this fish is valued to unlock

- FISHUNLOCK8 : 500 - How many points this fish is valued to unlock

- OCTOPUSUNLOCK : 0 - How many points the octopus is valued to unlock

- OCTOPUSCREATIONTIME : 10 - How many seconds to wait for create new octopus
- OCTOPUSVALUE : 100 - How many points the octopus is valued
- HOOKANGLESPEEDLEV1 : 3.5 - Speed (in seconds) of the hook swinging movement for this level
- HOOKANGLESPEEDLEV2 : 3 - Speed (in seconds) of the hook swinging movement for this level
- HOOKANGLESPEEDLEV3 : 2.8 - Speed (in seconds) of the hook swinging movement for this level
- HOOKANGLESPEEDLEV4 : 2.5 - Speed (in seconds) of the hook swinging movement for this level
- HOOKANGLESPEEDLEV5 : 2 - Speed (in seconds) of the hook swinging movement for this level
- GOALSCORELEV1 : 250 - The minimum score to pass this level
- GOALSCORELEV2 : 500 - The minimum score to pass this level
- GOALSCORELEV3 : 1000 - The minimum score to pass this level
- GOALSCORELEV4 : 2000 - The minimum score to pass this level
- GOALSCORELEV5 : 3000 - The minimum score to pass this level
- TIMERLEV1 : 60 - How many seconds the player has in this level
- TIMERLEV2 : 90 - How many seconds the player has in this level
- TIMERLEV3 : 120 - How many seconds the player has in this level
- TIMERLEV4 : 150 - How many seconds the player has in this level
- TIMERLEV5 : 180 - How many seconds the player has in this level

Please note that languages containing special characters are not supported by default. The game must be customized in order to support them. For further info contact us.

Wordpress Plugin

CTL Arcade will allow you to add a real arcade on your worpress website, in this way your users will be more involved and will stay connected longer.

It's possible to add Ads banner at the beginning of each game and at the end of each level. This will give you a new tool to increase your revenues.

Your own users will promote your website sharing their scores on the main Social Networks, with no extra costs for you.

You'll get by default the score-sharing on Twitter. To add Facebook just follow the guideline below.

3 widgets can be added in your pages through a shortcode.

- Game iframe
- Rate the Game

- Leaderboard

Minimum Requirements:

- PHP 4.3
- WordPress 4.3.1
- HTML5
- Canvas
- Javascript / jQuery

This plugin is designed to work only with games built by Code This Lab.

You can find it [here](#)!