# Description

Street Shot is a HTML5 basket game. Throw the ball and score! You have a limited time, and it will not be easy! Throw the ball and discover the bonuses you will have when you'll score more points... Will you win them all?

The CAPX package contains the game with 960x540 resolution that automatically scales to fit current screen device.

The game is fully compatible with all most common mobile devices. Still, it can use WebGL as graphic engines. To avoid any compatibility issues, check if your device supports it on this link: http://caniuse.com/#search=webgl . You can enable WebGL on the CAPX file, if needed.

More infos will be found in the comments added to the game.

This game can not be modified with a free license of Construct 2. The game was created with Construct 2 R233 release.

# Admob Ads

Use the AdmobAds to add your ads' ID and start monetizing with this game!

For further info, please refer to https://www.scirra.com/manual/184/admob. WARNING: the admob plugin ID in this guide (*com.cranberrygame.phonegap.plugin.ad.admob*) is not updated. The latest plugin is: *cordova-plugin-admobpro*. You need to select third party plugins, ensure you are sourcing from the Cordova plugin registry, and enter cordova-plugin-admobpro in the Plugin ID field.

# Change Graphics

The game contains the objects' spritesheets that you can edit if you want to change objects' images. Objects' dimensions will be arranged according to the canvas size for the best display on devices.

If you want to change objects' graphics, replace the spridesheets with your own, ensuring the frames to be arranged properly as in the game.

# Change Backgrounds

The game contains the background spritesheet that you can edit if you want to change graphic. If you want to change background graphic, replace the spridesheet with your own, ensuring the frames to be arranged properly as in the game.

# Additional plugins/behaviours used in this game

The game contains some non-native plugins / behaviours you need to install before using the package. They are:

Non-native plugins used:

- SpriteFont+ (free) by Codeplex : https://spritefontplus.codeplex.com/
- callJS (free) by Joe7 (Scirra forum): https://www.scirra.com/forum/plugin-call-javascript_t64104

# Game modifications

Texts can be changed modifying the variables in the "Global" tab (due to the use of SpriteFont+ plugin, special characters are not supported. To translate in any non-English language, please

contact us for a quotation). These are:

- "TEXT_ORIENTATION" : Please set your device to landscape orientation to play this game properly

- "TEXT_GAMEOVER" : TIME'S UP!

- "TEXT_SCORE" : SCORE:

- "TEXT_TIMER" : TIMER:

- "TEXT_POINTS" : PTS

- "TEXT_FINALSCORE" : YOUR SCORE IS:

- "TEXT_CHOOSE" : CHOOSE PLAYER

- "TEXT_SECONDS" : SECONDS

- "TEXT_HELP" : Throw the ball and score! You have a limited time, and it will not be easy! Throw the ball and discover all the bonus you can get!

Some game values can be changed modifing the variables in the "Global" tab. These are:

- Timer : 180 - How many seconds are left for the match

- BONUSTIME : 15 – How many seconds will the bonus add to player's time

- WAIT_TIME : 1 – A time variable used for some actions' delay (in seconds)

## Wordpress Plugin

CTL Arcade will allow you to add a real arcade on your worpress website, in this way your users will be more involved and will stay connected longer.

It's possible to add Ads banner at the beginning of each game and at the end of each level. This will give you a new tool to increase your revenues.

Your own users will promote your website sharing their scores on the main Social Networks, with no extra costs for you.

You'll get by default the score-sharing on Twitter. To add Facebook just follow the guideline below.

3 widgets can be added in your pages through a shortcode.

- Game iframe

- Rate the Game

- Leaderboard

Minimum Requirements:

- PHP 4.3

- WordPress 4.3.1

- HTML5

- Canvas

- Javascript / jQuery

**This plugin is designed to work only with games built by Code This Lab.**

You can find it [here](#)!