Description

Sweety Cooking: Chocolate Cake is a HTML5 cooking game. Learn how to bake the perfect chocolate cake, prepare the ingredients and become the greatest chef while you have fun!

The CAPX package contains the game with 960x540 resolution that automatically scales proportionally to fit current screen device.

The game is fully compatible with all most common mobile devices. Still, it can use WebGL as graphic engines. To avoid any compatibility issues, check if your device supports it on this link: http://caniuse.com/#search=webgl . You can enable WebGL on the CAPX file, if needed.

More infos will be found in the comments added to the game.

This game can not be modified with a free license of Construct 2. The game was created with Construct 2 R207 release.

Admob Ads

Use the AdmobAds to add your ads' ID and start monetizing with this game!

For further info, please refer to https://www.scirra.com/manual/184/admob

Change Graphics

The game contains the objects' spritesheets that you can edit if you want to change objects' images. Objects' dimensions will be arranged according to the canvas size for the best display on devices.

If you want to change objects' graphics, replace the spridesheets with your own, ensuring the frames to be arranged properly as in the game.

Change Backgrounds

The game contains the background spritesheet that you can edit if you want to change graphic. If you want to change background graphic, replace the spridesheet with your own, ensuring the frames to be arranged properly as in the game.

Additional plugins/behaviours used in this game

The game contains some non-native plugins / behaviours you need to install before using the package. They are:

Non-native behaviours used:

- LiteTween v.1.4 (free) by Lunarray (Scirra forum): https://www.scirra.com/forum/behavior-litetween_t70700

Non-native plugins used:

- SpriteFont+ (free) by Codeplex : https://spritefontplus.codeplex.com/

- callJS (free) by Joe7 (Scirra forum): https://www.scirra.com/forum/plugin-call-javascript_t64104

Game modifications

The language can be changed modifing the variables in the "Language" tab. These are:

- "TEXT_PICKITEMS" : PICK:
- "TEXT_RECIPE0" : WELCOME TO OUR KITCHEN! WE'LL PREPARE A GREAT CHOCOLATE CAKE... ARE YOU READY? CLICK TO CONTINUE!
- "TEXT_RECIPE2" : USE THE SIEVE TO ADD FLOUR, COCOA AND BAKING POWDER TO THE BOWL. THEN MIX THEM WITH THE SPATULA
- "TEXT_RECIPE3C" : MELT CHOCOLATE AND BUTTER IN THE MICROWAVE
- "TEXT_RECIPE5" : ADD EGGS AND SUGAR IN THE BOWL. MIX WITH THE WHISK
- "TEXT_RECIPE6A" : ADD MELTED CHOCOLATE AND BUTTER TO THE BOWL , MIX WITH THE SPATULA
- "TEXT_RECIPE6B" : ADD THE OTHER INGREDIENTS TO THE BOWL, MIX WITH THE SPATULA
- "TEXT_RECIPE8" : BUTTER THE MOULD AND PUT THE MIX IN IT TO BAKE IT
- "TEXT_RECIPE9" : BAKE THE CAKE UNTIL IT'S READY
- "TEXT_RECIPE10" : PUT THE BAKED CAKE IN THE SERVING DISH. DECORATE THE CAKE WITH ICING SUGAR
- "TEXT_ORIENTATION" : Please set your device to landscape orientation to play this game properly
- "TEXT_PAUSE" : PAUSE
- "TEXT_ENDGAME" : CONGRATULATIONS!
- "TEXT_EGGS" : EGGS
- "TEXT_SIEVE" : SIEVE
- "TEXT_SPATULA" : SPATULA
- "TEXT_FLOUR" : FLOUR
- "TEXT_BAKINGPOWDER" : BAKING POWDER
- "TEXT_YELLOWBOWL" : YELLOW BOWL
- "TEXT_REDBOWL" : RED BOWL
- "TEXT_BLUEBOWL" : BLUE BOWL
- "TEXT_COCOA" : COCOA
- "TEXT_CHOCOLATE" : CHOCOLATE
- "TEXT_BUTTER" : BUTTER
- "TEXT_WHISK" : WHISK
- "TEXT_SUGAR" : SUGAR
- "TEXT_ICINGSUGAR" : ICING SUGAR
- "TEXT_ROUNDMOULD" : ROUND MOULD
- "TEXT_REDDISH" : RED DISH
- "TEXT_YELLOWDISH" : YELLOW DISH

- "TEXT_BUTTERPIECES" : PIECES OF BUTTER

Some game values can be changed modifing the variables in the "Global" tab. These are:

- "WAIT_TIME" : 1 ; This variable is used in some parts to add some waiting time to actions (in seconds)

Wordpress Plugin

CTL Arcade will allow you to add a real arcade on your worpress website, in this way your users will be more involved and will stay connected longer.

It's possible to add Ads banner at the beginning of each game and at the end of each level. This will give you a new tool to increase your revenues.

Your own users will promote your website sharing their scores on the main Social Networks, with no extra costs for you.

You'll get by default the score-sharing on Twitter. To add Facebook just follow the guideline below.

3 widgets can be added in your pages through a shortcode.

- Game iframe

- Rate the Game

- Leaderboard

Minimum Requirements:

- PHP 4.3

- WordPress 4.3.1

- HTML5

- Canvas

- Javascript / jQuery

This plugin is designed to work only with games built by Code This Lab.

You can find it here!